



Therapist Toy Idea List

Click on each title to see a quick view of the item and access the link for purchase information

Gross Motor/Motor Planning

[Crawling Crab Toy \(\\$15\)](#) Encouraging crawling, visual tracking

[Push Toy](#) (\$40) Early walking skills, standing balance

[Floor Is Lava Game \(\\$25\)](#) Motor planning, emotional regulation

[Hippity Hop \(\\$16\)](#) Motor planning, heavy work activity-these come in different sizes

[Obstacle Course Set \(\\$70\)](#) Gross motor movement, motor planning

[Stomp Rocket](#) (\$17) Gross motor skills, balance, motor planning

[Feed The Woozle](#) (\$20) Game play, taking turns, following directions, can add movement/obstacles to make more of a gross motor game

Fine Motor/Visual Motor

[Shape sorter \(\\$20\)](#) Full finger grasping/holding, problem solving

[Pop Beads](#) (\$30) Bilateral coordination, grasping, strengthening

[Kwik Stix \(\\$13\)](#) Solid Tempera Paints, easy grasp, less mess than dot markers

[Light Up Pop Tubes \(\\$9\)](#) Bilateral hand use

[Foam Puzzle Set \(\\$10\)](#) Visual motor skills, can be used in sensory bins or bathtime as well

[Squiqz](#) (\$26) Grasping, strengthening, building, reaching

[Fuzzy Posters \(\\$16\)](#) Coloring

[Counting Puzzles \(\\$25\)](#) Interlocking puzzles

Games for Motor and Executive Functioning

[Blink Card Game \(\\$11\)](#) Matching, Visual processing, turn taking, game play

[Dont Break The Ice \(\\$12\)](#) Motor planning, Visual strategy, turn taking, emotional regulation

[Kerplunk \(\\$15\)](#) Fine motor skills, motor planning, emotional regulation, turn taking

[Lady Bug Game \(\\$16\)](#) Game Play, turn taking, counting, impulse control, emotional regulation

[Yeti In My Spaghetti \(\\$9\)](#) Fine motor, turn taking, emotional regulation

[Mr Eureka \(\\$23\)](#) Great for older kids, logic, planning, emotional regulation



[Pie Face \(\\$25\)](#) Game play, turn taking, emotional regulation, tactile input

[Pop-up Pirate \(\\$16\)](#) Pincer grasp, hand-eye coordination

[Pop The Pig \(\\$34\)](#) Game play, taking turns, following directions

[Feed The Woozle \(\\$20\)](#) Game play, taking turns, following directions, can add movement/obstacles to make more of a gross motor game

[Bounce Off Game \(\\$10\)](#) Motor Planning, taking turns, game play, emotional regulation

[Spot It \(\\$6\)](#) Visual Processing, game play, turn taking

[Uno Minecraft \(\\$11\)](#) Game Play, turn taking, Executive Functioning

Sensory Input/Play

[Monkey Noodle Fidgets \(\\$8\)](#) Tactile fidget, sensory play

[Rainbow Stress Ball \(\\$11\)](#) Tactile fidget, sensory play

[Monkey Foam \(\\$18\)](#) Tactile Play, Imaginative play

[Fidget Slug \(\\$16\)](#) Tactile, visual and auditory input

[Fidget Spinner \(\\$14\)](#) Great for older kids fidget toy

[Shark Tooth Chew Necklaces \(\\$8\)](#) Oral sensory play

[Light Up Pop Tubes \(\\$9\)](#) Visual, tactile and auditory input

[Foam Puzzle Set \(\\$10\)](#) Can be used in sensory bins or bathtime as well

Emotional Regulation

Games:

[Floor Is Lava Game \(\\$25\)](#) Motor planning, emotional regulation

[Don't Go Bananas Game \(\\$15\)](#) To work on controlling big emotions

[CBT 123 Game \(\\$18\)](#) Card game for empowering kids to take charge of their Actions

[Totem Game \(\\$23\)](#) A feel good game, focusing on strengths of the players

[Sushi Go \(\\$22\)](#) Executive Functioning, Game Play

Books:

[What Should Danny Do? Book \(\\$12\)](#) Interactive book on choices and their impacts

[I Got This! Book \(\\$12\)](#) Book about handling hard situations

[Help Your Dragon Deal with Change Book \(\\$13\)](#) Book about adapting to changes



**Treehouse
Therapies**
Children Family Community